

# Front-court interference

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Theory and practice

Understanding paired indicators

Video illustrations

## Interference in general

- Rule 12 deals with this
- Covers all scenarios
- To do so, the questions asked are quite general
- They are presented sequentially
- ? The brain cannot process Rule 12 in its entirety for every interference

# Hence – the introduction of paired indicators



- What are they?
- Identified components which can apply in particular types of interference
- Breaks down the thinking on the interference into simple decisions - **either/or** decisions
- Helps decision-making : brain can process quickly
- Will help identify the reason(s) for the decision

# A look at front-court interference



- What do we mean – front-court??
- The action is in front of the half-court line
- The action can be close to the front corners
- Drop and return drop exchanges can occur
- The “wrong-footing” trickle boast can occur

# Specific problems associated 1



- Interference at furthest point from referee
- Ball played at slow pace
- Difficult to judge amount of space available, the bounce and distances between players
- Player movement slow and deliberate, trying to get body preparation correct
- Less room for player manoeuvring ie greater chance of interference

## Specific problems associated 2



- Greater possibility of referee unsighted
- Play is more studied and chess-like – less speedy, less reactive
- Anticipation plays a major part – if player does anticipate, he/she will be close to action – if no anticipation, he/she could be moving in fast

## Forms of interference

- Clearly all three decisions will be possible
- Experience/statistics show that the main choice for the referee in front court is **Yes let** or **Stroke**
- The following 10 indicators reflect that choice
- They are only indicators

# Paired indicators A



## Yes let

1. Ball tight to side wall
2. Striker still moving to ball

## Stroke

Ball loose

Striker in place at the ball



## Paired indicators B



### Yes let

3. Striker line indirect ball
4. Striker more than one pace off ball

### Stroke

- Striker line direct to ball
- Striker within one pace of ball

## Paired indicators C

### Yes let

5. Racket carried as part of movement

6. Opponent every effort to clear

### Stroke

Racket ready for strike

Little effort to clear the ball

## Paired indicators D

### Yes let

7. Opp. prevented from clearing

8. Opponent arcs out

### Stroke

Opp. time to clear but doesn't (as in 6)

Opponent clears in straight line back to T

## Paired indicators E



### Yes let

9. Player slow to adjust to trickle boast

10. Body not fully round

### Stroke

Quickly adjusts to trickle boast

Complete body adjustment